```
def check_if_given_number_weird_or_not(number):
  #print("[INFO]: Given number is: %d", number)
  if number % 2 != 0:
    print("Weird")
  elif 2 <= number <= 5:
    print("Not Weird")
  elif 6 <= number <= 20:
    print("Wierd")
  elif number > 20:
    print("Not Weird")


number = int(3)
check_if_given_number_weird_or_not(number)
```

```
Weird
```

```
check_if_given_number_weird_or_not(24)
```

```
Not Weird
```

```
def find_runner_up_score(data):
  # Not sure given data type, assuming as string and split the string to store i
  score_list = list(map(int, data.split()))
  max_score = max(score_list)
  below_max_scores = []
  for score in score_list:
    if score < max_score:
      below_max_scores.append(score)
  print(max(below_max_scores))


find_runner_up_score(input())
```

```
5 2 3 6 6 5
5
```

```
find_runner_up_score(input())
```

```
232 222 243 255 263
255
```