

ASSIGNMENT -17

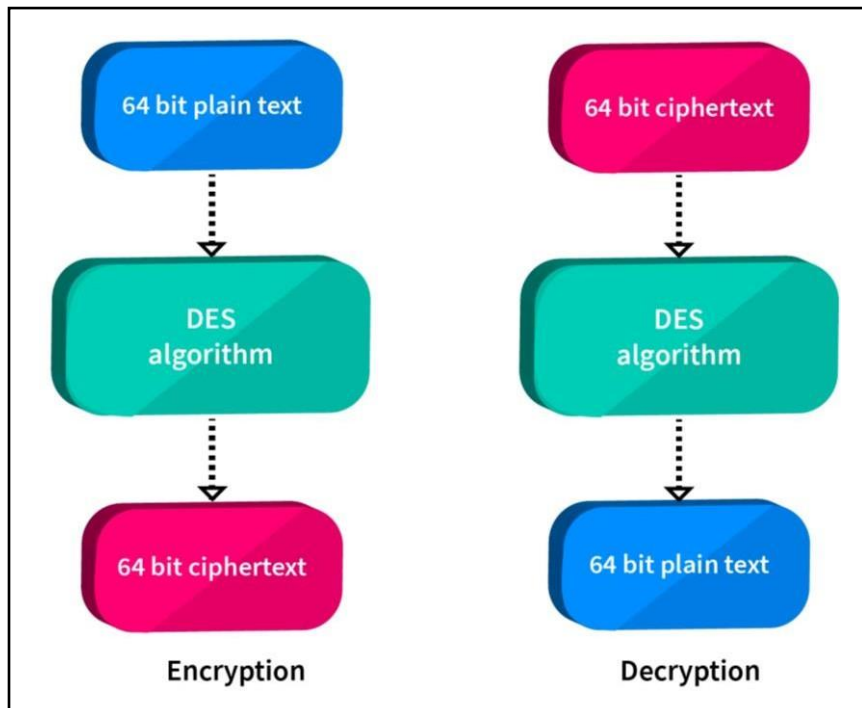
Q1. Explain the data encryption standard (DES) and Rivest –Shamir-Adleman (RSA) Algorithms .

ANS:

Algorithm

DES operates using a 56-bit key and follows a specific sequence of processing steps known as the Feistel structure

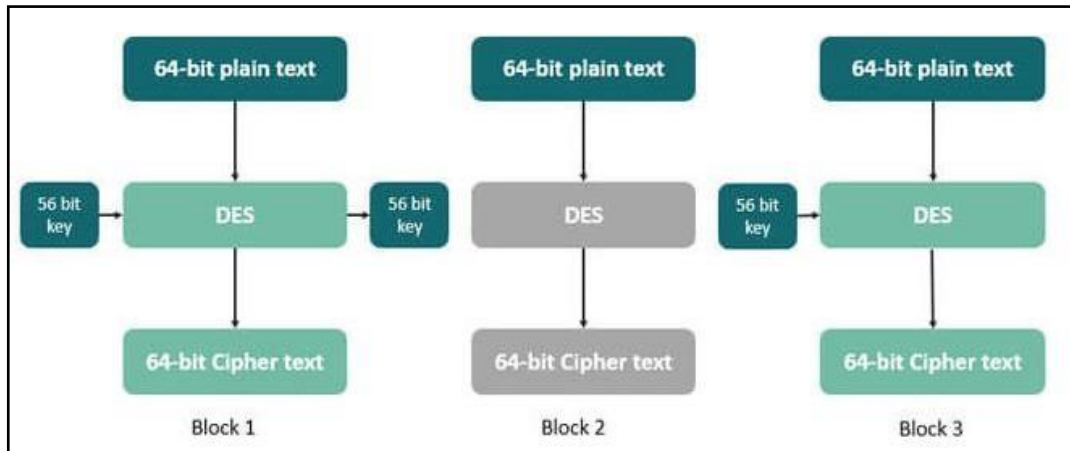
- Key Generation Generates 16 subkeys, each 48 bits in length, from the initial 56-bit key.
- Initial Permutation (IP) The 64-bit input block of plaintext undergoes an initial permutation that rearranges the bits to produce a permuted input.
- Rounds The permuted block is then subject to 16 rounds of processing which involve expansion, substitution, and permutation.



Algorithm

- Expansion Each 32-bit half-block is expanded to 48 bits using an expansion permutation, mixed with a round key.
- Substitution After mixing, the block passes through a series of S-boxes (substitution boxes) that transform the expanded half-block into a 32-bit output.
- Permutation Finally, a permutation function that rearranges the bits to produce the pre-output.

- Final Permutation The final output is then produced by reversing the initial permutation to produce the final 64-bit block of ciphertext.



DataEncryptionStandard

PlainText"1101011010111011"

Step1ConvertPlainTexttoBinary

Binary"1101011010111011"

Step2InitialPermutation(IP)

Original1101011010111011

Permuted1011101111010110(justswappinghalvesforsimplicity)

Step3RoundProcessing(ExampleofRound1)

Expansion

RightHalf11010110

Expanded Right Half (Duplicating Every SecondBit)

11110011 01100110

- 1 (firstbit of righthalf) →duplicate→11
- 1(secondbit, alreadyduplicated)→duplicateagain→11
- 0(thirdbit)→duplicate→00
- 1 (fourthbit)→duplicate→11

- 0 (fifth bit) → duplicate → 00
- 1 (sixth bit) → duplicate → 11
- 1 (seventh bit) → duplicate → 11
- 0 (eighth bit, last) → duplicate → 00

Data Encryption Standard

Key for Round 1

Round Key 0011001111001100

Key Mixing (XOR)

Expanded Right Half 1111001101100110

Round Key 0011001111001100

XOR Operation

- $1 \oplus 0 = 1$
- $1 \oplus 0 = 1$
- $1 \oplus 1 = 0$
- $1 \oplus 1 = 0$
- $0 \oplus 0 = 0$
- $0 \oplus 1 = 1$
- $1 \oplus 1 = 0$
- $1 \oplus 0 = 1$
- $0 \oplus 1 = 1$
- $1 \oplus 1 = 0$
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- $1 \oplus 0 = 1$
- $0 \oplus 0 = 0$

Substitution with S-Boxes (using simplified S-boxes)

Input 110000001010 1010

S-Boxes Output (hypothetical) 10101111

(Each 4 bits of input are reduced to 2 bits of output for simplicity)

Permutation(simplified permutation)Input10101111
Permuted11111010

Swapping

LeftHalfOriginal10111011

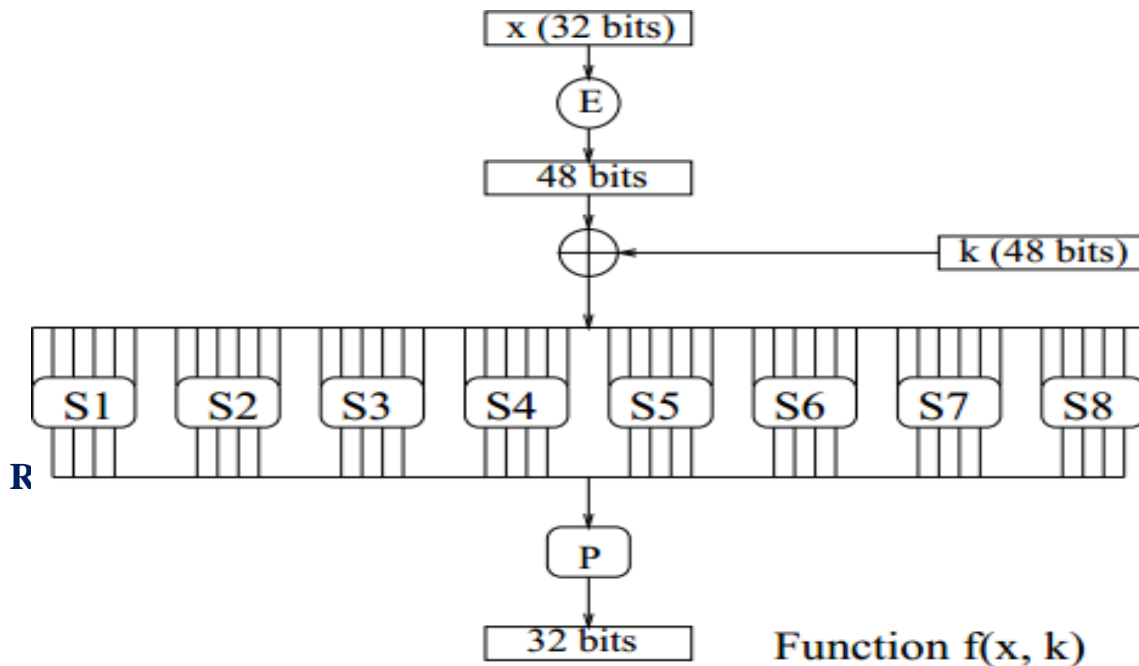
NewRightHalfAfterProcessing11111010

NewState1111101010111011

Step 4 final permutation

Input 11111010 10111011

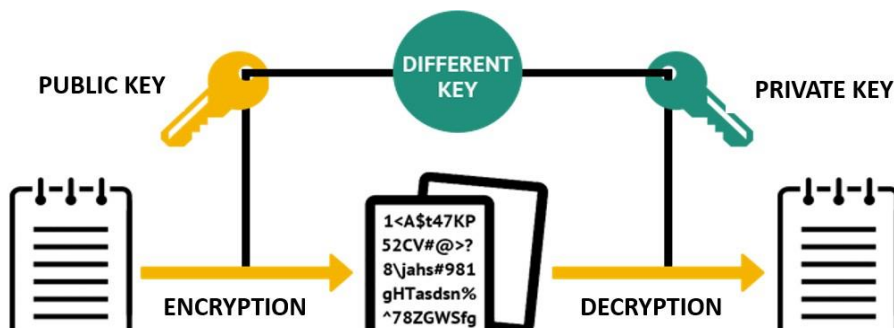
Final permutation 10111011 11111010(reverse of initial ,just swapping halves)



one for encryption and the other for decryption.

- The key used for encryption is the public key, and the key used for decryption is the private key.

But, of course, both the keys must belong to the receiver

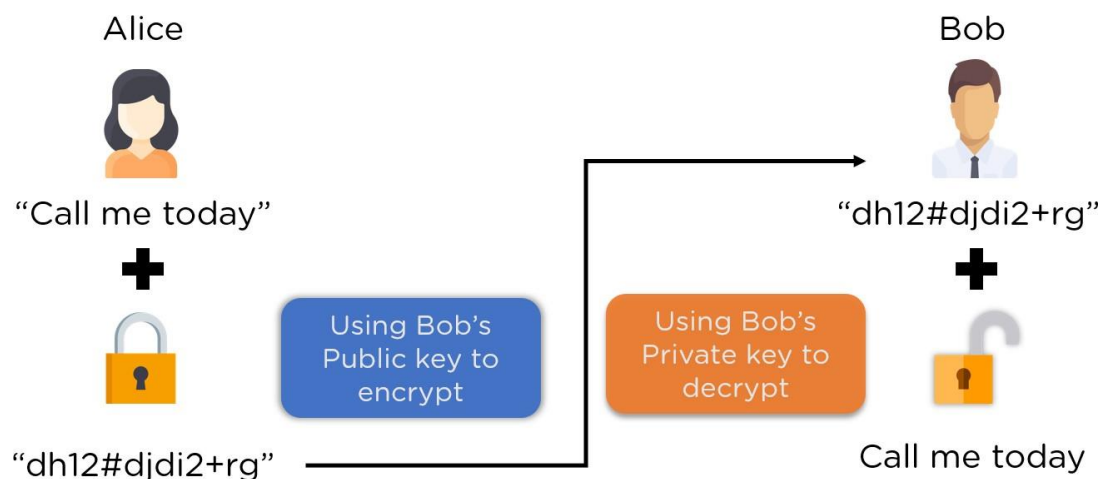


For example, if Alice needs to send a message to Bob, both the keys, private and public, must belong to Bob.

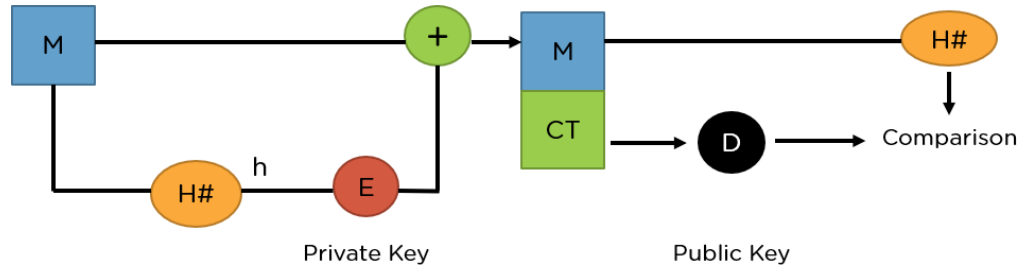
The process for the image is as follows

- Step 1 Alice uses Bob's public key to encrypt the message.
- Step 2 The encrypted message is sent to Bob.
- Step 3 Bob uses his private key to decrypt the message.

This eliminates the need to exchange any secret key between sender and receiver, thereby reducing the window of exploitation.



RSA algorithm is a public-key signature algorithm developed by Ron Rivest, Adi Shamir, and Leonard Adleman.



Two broad components Involved in RSA are

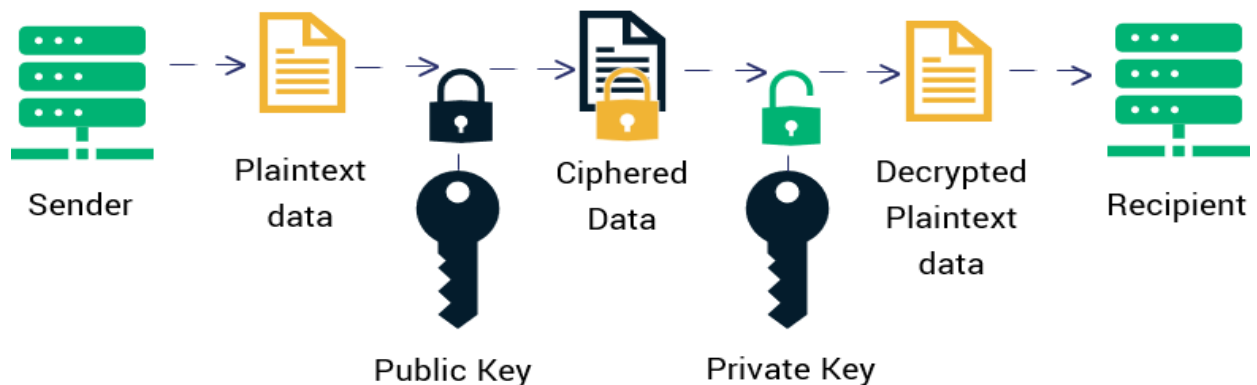
- Key Generation Generating the keys to be used for encrypting and decrypting the data to be changed.
- Encryption/Decryption Function The steps that need to be run when scrambling and recovering the data.
- **Steps in RSA Algorithm**
- Key Generation
 - Generate public and private keys before running the functions to generate your ciphertext and plaintext. They use certain variables and parameters, all of which are explained below
 - Choose two large prime numbers (p and q)
 - Calculate $n = p * q$ and $z = (p-1)(q-1)$
 - Choose a number where $1 < e < z$
 - Calculate $d = e^{-1} \text{ mod } (p-1)(q-1)$
 - Bundle private key pair as (n, d)
 - Bundle public key pair as (n, e)
- **Steps in RSA Algorithm**
- **Encryption/Decryption Function**
- Once the keys are Generated, pass the parameters to the functions that calculate the ciphertext and plaintext using the respective key.
 - If the plaintext is m , ciphertext = $m \text{ mod } n$.
 - If the ciphertext is c , plaintext = $c \text{ mod } n$
- **Example**
- Consider $p = 17$ and $q = 13$.

- Value of e can be 5 as it satisfies the condition $1 < e < (p-1)(q-1)$.
- $N = p * q = 221$
- $D = e^{-1} \text{ mod } (p-1)(q-1) = 29$
- Public Key pair = (221, 5)
- Private Key pair = (221, 29)
- If the plaintext (m) value is 10, you can encrypt it using the formula $m \text{ mod } n = 82$.
- To decrypt this ciphertext (c) back to original data, you must use the formula $c \text{ mod } n = 29$

Advantages of RSA

- No Key Sharing
- Proof of Authenticity
- Faster Encryption
- Data Can't Be Modified

How RSA Encryption Works



Q2. EXPLAIN DIFFIE –HELLMAN KEY EXCHANGE ALGORITHM WITH AN EXAMPLE .

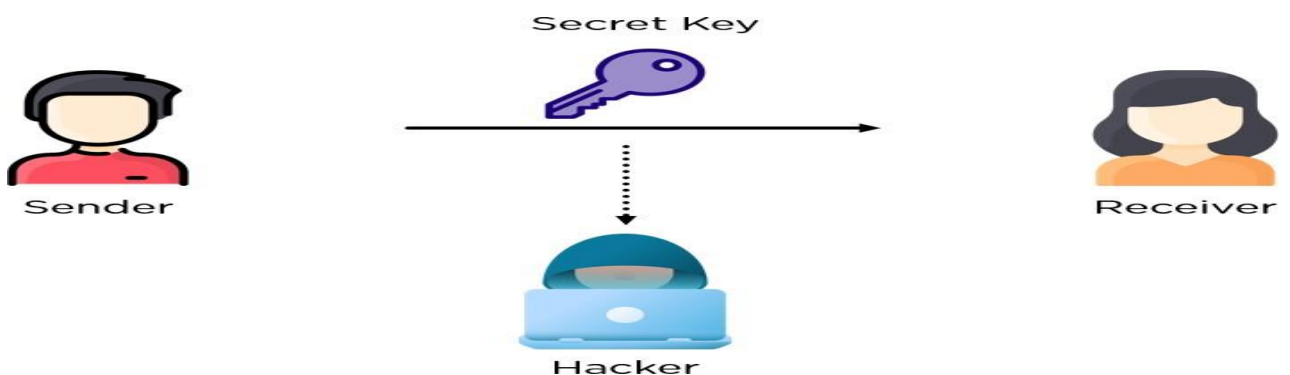
Ans.

The Diffie Hellman algorithm solves this problem using one-way functions that enable only the sender and receiver to decrypt the message using a secret key.



Step 1 Let the two users choose a publicly accepted color they both agree to.

They must also decide on a private color which is to be kept as a secret.

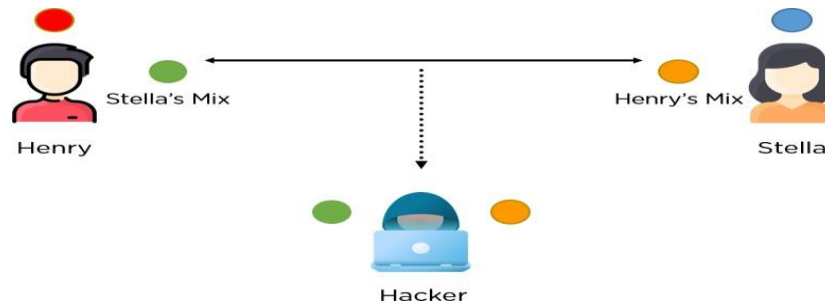


Step 2

The private and public colors are mixed on each side to form a newly acquired color mixture.

Step 3

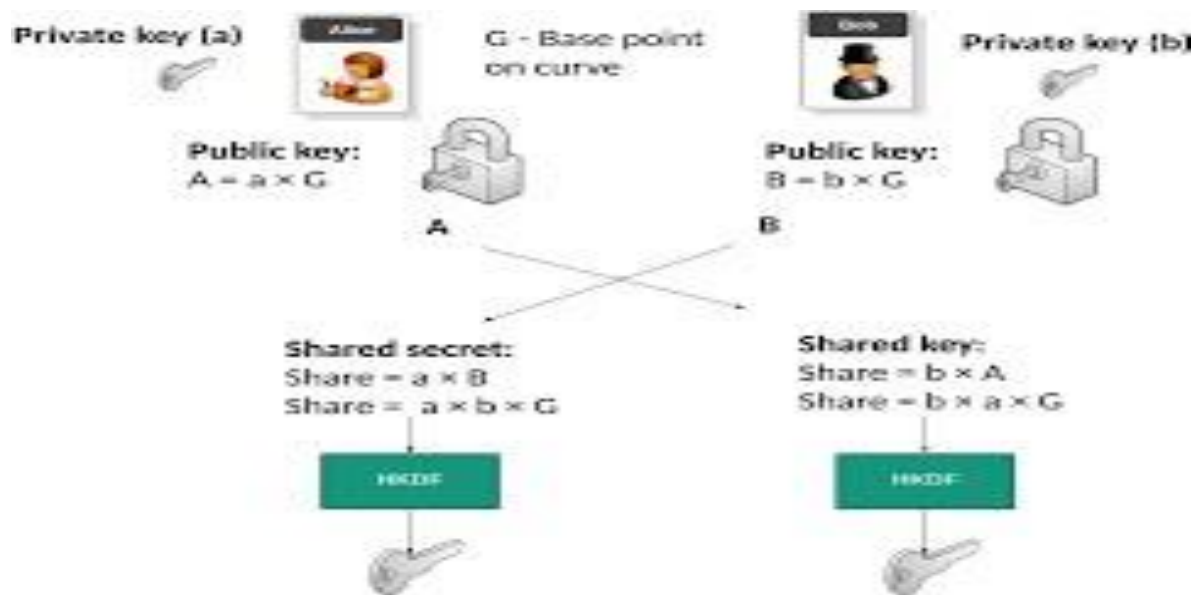
They then exchange the mixture among the users over an insecure communication channel, even though it may be open for a hacker to intercept.



Step 4

The private colors are then mixed with the received mixture to finally acquire the actual secret color (key).

- Elliptic Curve Diffie-Hellman (ECDH) is a cryptographic protocol based on Elliptic Curve Cryptography (ECC).
- It provides a method for two parties to establish a shared secret key over an insecure communication channel.
- ECDH is an extension of the traditional Diffie-Hellman key exchange protocol, offering several advantages in terms of security and efficiency.
- **Advantages**
 - Smaller Key Sizes
 - Faster Key Generation
 - Stronger Security



Q3. EXPLAIN DIGITAL SIGNATURE ALGORITHM WITH AN EXAMPLE .

A digital signature is an e-signature that is backed by a digital certificate.

A digital signature is an electronic, encrypted stamp of authentication on digital information such as email messages, macros, or electronic documents.

A signature confirms that the information originated from the signer and has not been altered.

Digital signature in cryptography is a value calculated from the data along with a secret key that only the signer is aware of.

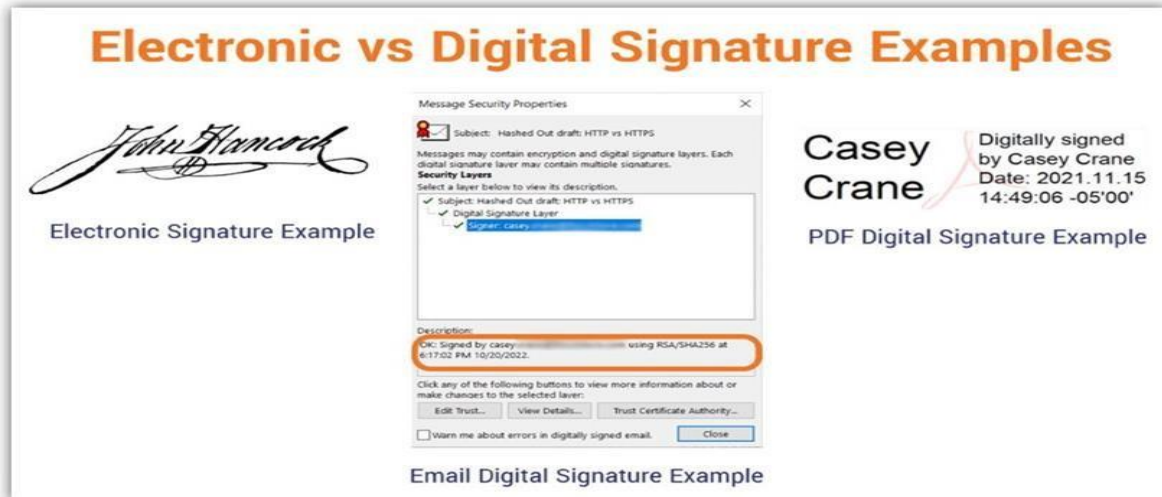
Benefits of Digital Signatures

- Trusted and Compliant
- Protected
- Unique to the User
- Easy to Validate
- Digital signature algorithms are cryptographic protocols that provide a means for validating the authenticity and integrity of digital messages

ordocuments.

- Digitalsignaturesarewidelyusedinsoftwaredistribution, financial transactions, and other areaswhere it is crucial to ensure that communicationsaresecure andcannotbe tamperedwith

Electronic vs Digital Signature Examples

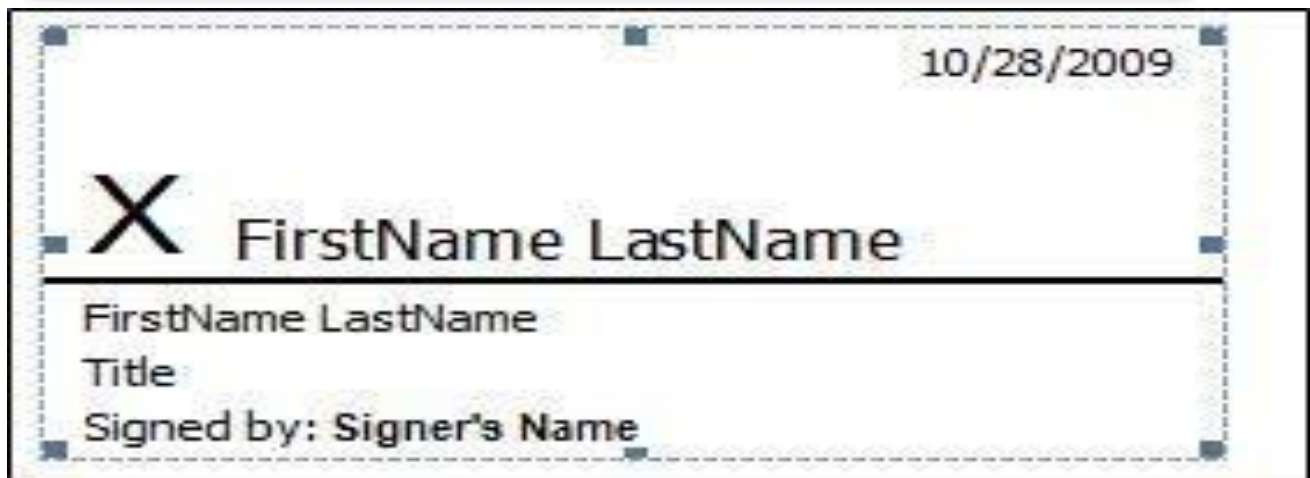


John Hancock
Electronic Signature Example

Message Security Properties
Subject: Hashed Out draft: HTTP vs HTTPS
Messages may contain encryption and digital signature layers. Each digital signature layer may contain multiple signatures.
Security Layers
Select a layer below to view its description.
✓ Subject: Hashed Out draft: HTTP vs HTTPS
✓ Digital Signature Layer
✓ [Casey Crane]
Description:
OK: Signed by Casey Crane using RSA/SHA256 at 6:17:02 PM 10/20/2022.
Click any of the following buttons to view more information about or make changes to the selected layer:
Edit Trust... View Details... Trust Certificate Authority...
 Warn me about errors in digitally signed email. Close

Casey Crane
Digitally signed by Casey Crane
Date: 2021.11.15 14:49:06 -05'00'
PDF Digital Signature Example

Email Digital Signature Example



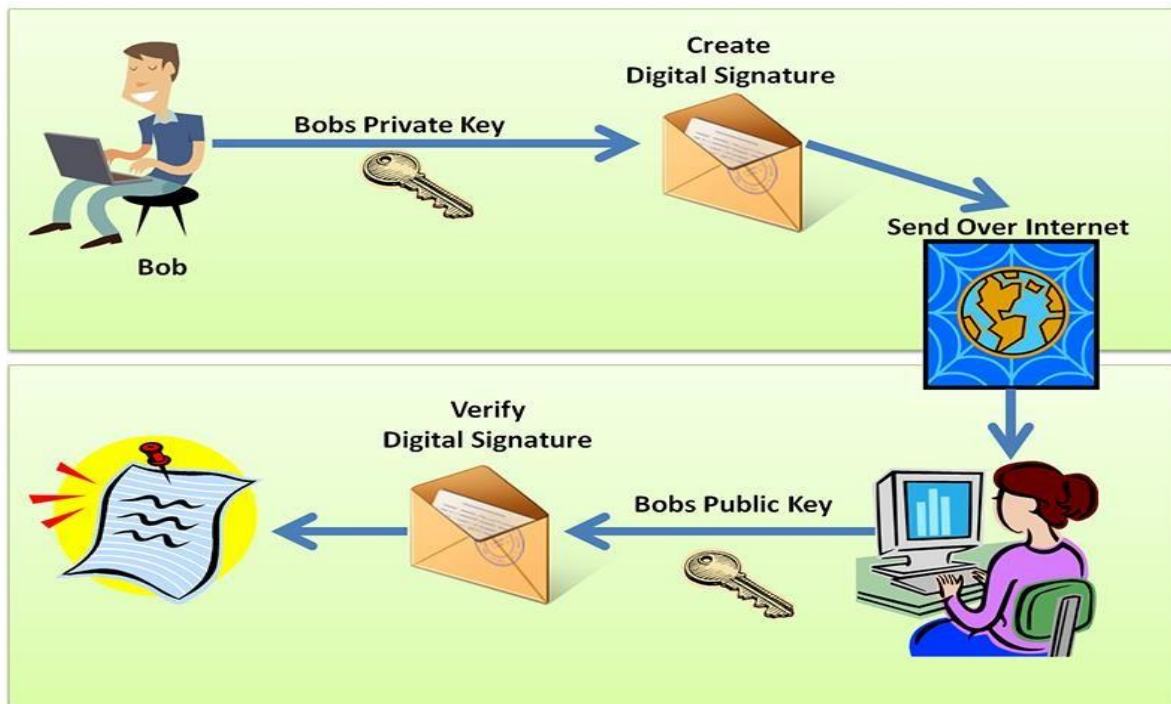
10/28/2009

X FirstName LastName

FirstName LastName
Title
Signed by: Signer's Name

Digital Signature Process:

- Step1:GeneratePrivateKeyandPublicKey
- Step2:CreateDigitalSignature
- Step3:CommunicateThroughChannel
-
- Step4:DecryptUsingPrivateKey
- Step5:VerifytheDigitalSignature



DigitalSignatureAlgorithm(DSA)

Developed by the U.S. National Security Agency (NSA) and standardized by the National Institute of Standards and Technology (NIST), DSA is a Federal Information Processing Standard for digital signatures.

It was designed to provide an alternative to RSA and uses a different mathematical approach based on discrete logarithms.

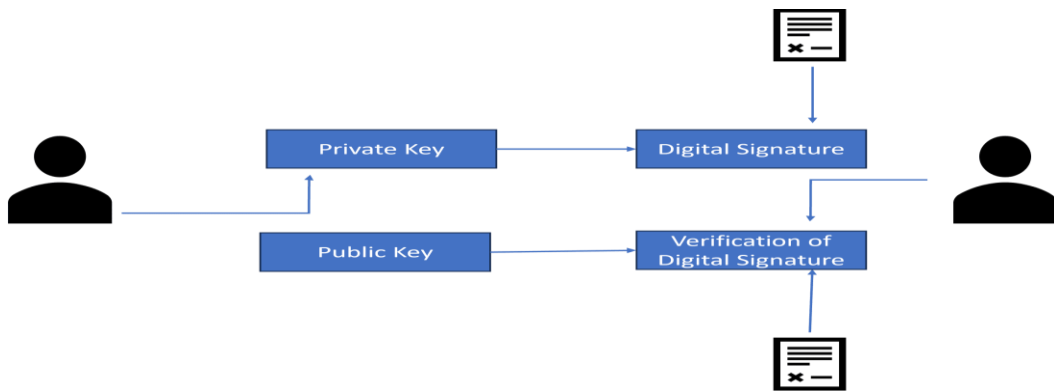
Process

- **Signing** DSA uses a private key along with a set of predefined parameters to produce two quantities, labeled as r and s , derived from the hash of the message.
- **Verification** The verifier uses the signer's public key and the same predefined parameters to compute two values that should match the original r and s if the signature is valid.
- Generate a prime number q , a prime number (where $p-1$ is a multiple of q), and a number g (where g is a p -th root of 1 mod p).
- Choose a private key x randomly from N $[1, p-1]$.

- Calculate the public key $y = g^x \text{ mod } p$.

Signing:

- Generate a random per-message value k from $[1, q-1]$.
- Compute $r = (gk \text{ mod } p) \text{ mod } q$.
- Compute $s = k^{-1}((m) + xr) \text{ mod } q$ where $H(m)$ is the hash of the message.
- Compute $w = s^{-1} \text{ mod } q$.
- Compute $u_1 = (m) \cdot w \text{ mod } q$ and $u_2 = r \cdot w \text{ mod } q$
- Compute $v = ((g^{u_1} \cdot y^{u_2} \text{ mod } p))$
- Signature is Valid if $v = r$.



Advantages

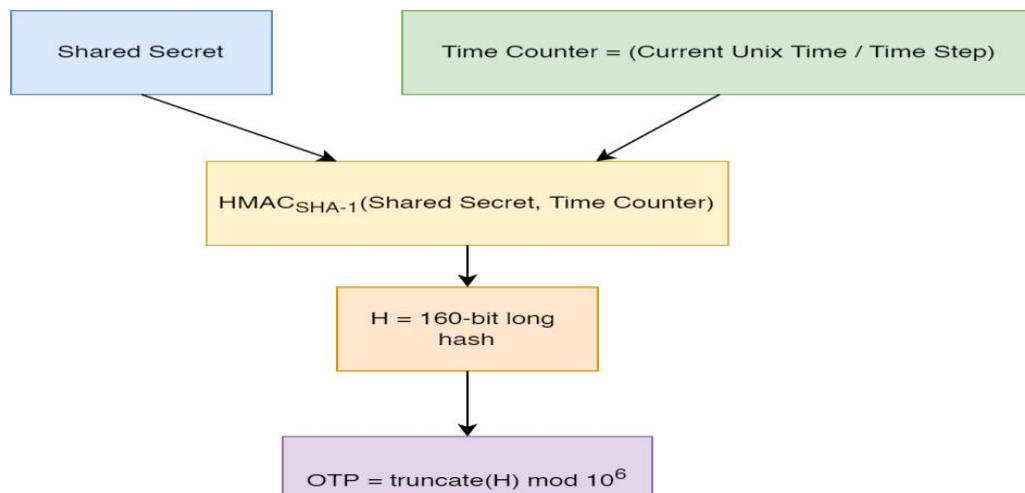
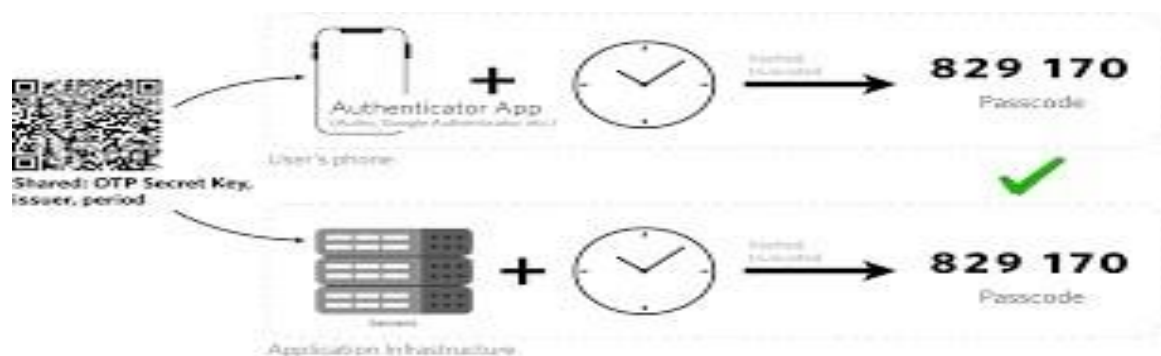
- Efficiency
- KeySizeandSignatureLength
- SecurityFocus

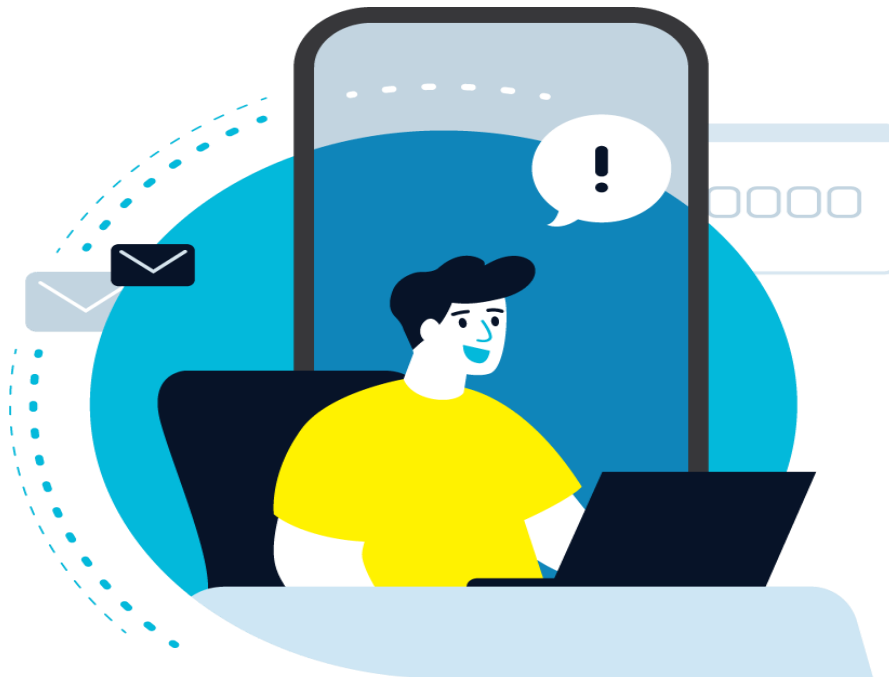
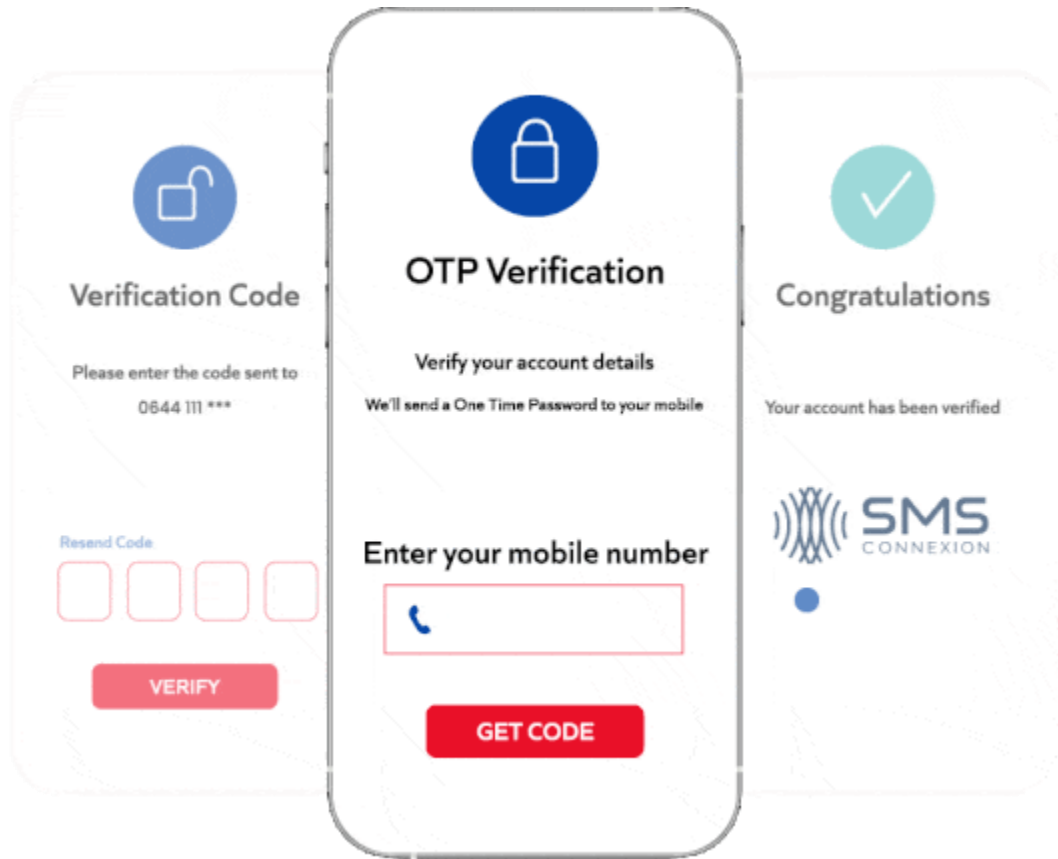
Disadvantages

- Non-versatility
- SensitivitytoRandomNumberQuality
- Pre-computationAttacks

Q4. Time based OTP (TOTP)

- **Time-basedOTP(TOTP):**GeneratesOTPsby combining a secret key with the currenttimestampandapplyingacryptographic hashfunction.





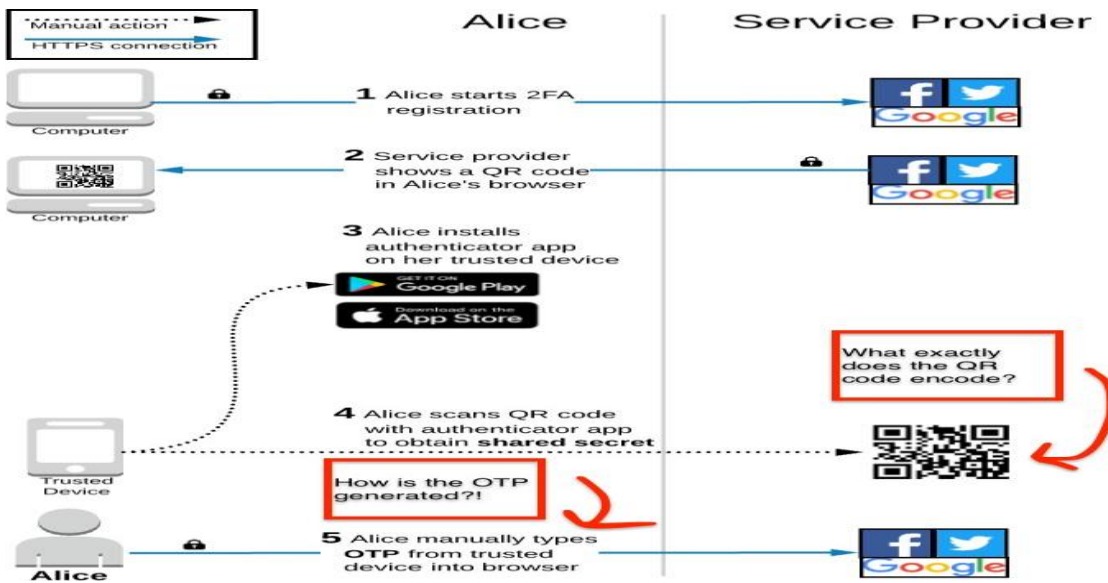
- Time-Based One-Time Password (TOTP) algorithms are a cornerstone of modern cybersecurity, offering a dynamic and secure method of authenticating user identities.
- The foundation of TOTP is built upon the HMAC-Based One-Time Password (HOTP) algorithm, but where HOTP passwords are valid until used, TOTP passwords expire after a set duration.

Due to its robustness and simplicity, TOTP has become ubiquitous in multi-factor authentication (MFA) systems, especially in applications requiring high security with a relatively easy implementation.

- Enhanced Security
- Mitigation of Replay Attacks
- User Convenience
- Cost-Effective
- Regulatory Compliance

Wide Adoption and Standardization

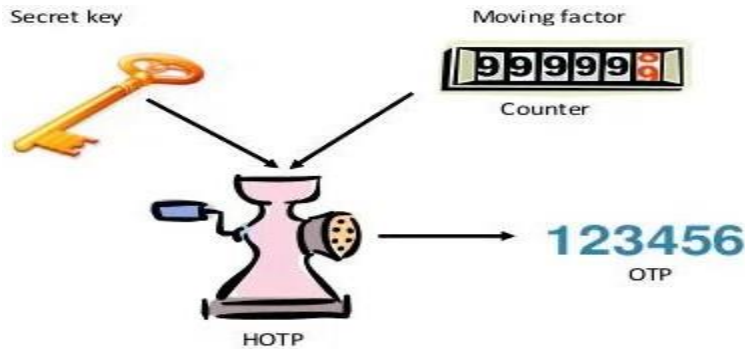
- Online Banking
- Cloud Services
- VPN Access
- E-commerce Platforms



HMAC-Based One-Time Password Algorithm (HOTP)

- HMAC-Based One-Time Password (HOTP) is a cornerstone technology in the realm of cryptographic authentication.
- The operation of HOTP involves an incrementing counter that both the client and the server maintain, which serves as the moving factor in the password generation process.
- HOTP's strength lies in its flexibility and security.

- Adoption of HOTP has been widespread across various sectors due to its robustness and the ease with which it can be integrated into existing security



Applications of HMAC-Based One-Time Password Algorithm (HOTP)

- Banking and Financial Services
- Corporate Access Control
- Online Gaming and Services
- Healthcare Systems

HOTP vs. TOTP: What's the difference?



Hash-based OTPs

- ✓ The moving factor is a counter
- ✓ Passwords are generated with an algorithm that uses a counter
- ✓ Passwords expire after use or a new OTP is requested
- ✓ Also known as event-based OTPs

Time-based OTPs

- ✓ Moving factor = time
- ✓ The password includes the exact time of its request
- ✓ Passwords expire after use or a certain amount of time has passed
- ✓ Also known as app-based authentication or software tokens