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Question 1:

Number game between user and computer. The user starts by entering either 1 or 2 or 3 digits starting from 1 sequentially. The computer can return either 1 or 2 or 3 next digits in sequence, starting from the max number played by the user. User enters the next 1 or 2 or 3 next digits in sequence, starting from the max number played by the computer. Whoever reaches 20 first wins the game.

Note:

- the numbers should be in sequence starting from 1.
- minimum number user or computer should pick is at least 1 digit in sequence
- maximum number user or computer can pick only 3 digits in sequence

Code 1:

import random

```
def computer_play(current_number):
    # Computer chooses 1 to 3 numbers in sequence
    count = random.randint(1, 3)
    moves = list(range(current_number + 1, current_number + count + 1))
    return moves

def user_input(current_number):
    while True:
        try:
        user_moves = list(map(int, input("Your turn (enter 1 to 3 numbers in sequence):
").split()))
        # Check if moves are in the correct sequence
```

```
if len(user_moves) >= 1 and len(user_moves) <= 3 and user_moves[0] ==
current_number + 1 and all(
         user_moves[i] == user_moves[i - 1] + 1 for i in range(1, len(user_moves))
       ):
         return user_moves
       else:
         print(f"Please enter 1 to 3 sequential numbers starting from {current_number + 1}.")
    except ValueError:
       print("Invalid input, please enter numbers only.")
def play_game():
  current_number = 0
  while current_number < 20:
    # User's turn
    user_moves = user_input(current_number)
    current_number = user_moves[-1]
    print(f"Player played: {user_moves}")
    if current_number >= 20:
       print("Player Wins!!!")
       break
    # Computer's turn
    computer_moves = computer_play(current_number)
    current_number = computer_moves[-1]
    print(f"Computer played: {computer_moves}")
    if current_number >= 20:
       print("Computer Wins!!!")
```

break

play_game()

Example 1:

Player: 12

Computer played: [3, 4]

Player: 5 6 7

Computer played: [8, 9]

Player: 10

Computer played: [11, 12, 13]

Player: 14 15

Computer played: [16, 17, 18]

Player: 19 20

Player Wins!!!

Example 2:

Player: 1

Computer played: [2, 3]

Player: 45

Computer played: [6, 7, 8]

Player: 9 10

Computer played: [11]

Player: 12

Computer played: [13]

Player: 14 15

Computer played: [16]

Player: 17 18

```
Computer played: [19, 20]
Computer Wins!!!
```

Question 2:

Develop a function called ncr(n,r) which computes r-combinations of n-distinct object . use this function to print pascal triangle, where number of rows is the input.

```
# Function to calculate nCr (combinations)
def factorial(x):
  if x == 0 or x == 1:
    return 1
  else:
    result = 1
    for i in range(2, x + 1):
       result *= i
    return result
def ncr(n, r):
  return factorial(n) // (factorial(r) * factorial(n - r))
# Function to print Pascal's Triangle
def print_pascals_triangle(rows):
  for n in range(rows):
    row = []
    for r in range(n + 1):
       row.append(ncr(n, r))
    # Print row centered to form a triangle shape
    print(" " * (rows - n), *row)
# Input number of rows for Pascal's Triangle
rows = int(input())
print_pascals_triangle(rows)
sample input: 5
output:
   1
  11
  121
 1331
```

Question 3:

Read a list of n numbers during runtime. Write a Python program to print the repeated elements with frequency count in a list.

```
Code 3:

arr = eval(input())

mapp = {}

for i in arr:

    mapp[i] = mapp.get(i,0) + 1

for key, val in mapp.items():
    print(f'Elements {key} has come {val} times')

Example :

Sample Input:- [ 2,1,2,3,4,5,1,3,6,2,3,4]

Output:-

Element 2 has come 3 times

Element 1 has come 2 times

Element 3 has come 2 times
```

Element 4 has come 2 times

Element 1 has come 1 times

Element 6 has come 1 times

Question 4:-

Develop a python code to read matric A of order 2X2 and Matrix B of order 2X2 from a file and perform the addition of Matrices A & B and Print the results.

```
Code 4:
def read_matrix():
  matrix = []
  print("Enter the matrix (2x2):")
  for _ in range(2):
    row = list(map(int, input().split()))
    matrix.append(row)
  return matrix
# Function to add two 2x2 matrices
def add_matrices(A, B):
  result = [[0, 0], [0, 0]]
  for i in range(2):
    for j in range(2):
       result[i][j] = A[i][j] + B[i][j]
  return result
# Function to print a matrix
def print_matrix(matrix):
  for row in matrix:
    print(row)
# Read matrices from user input
print("Matrix A:")
matrix_A = read_matrix()
print("Matrix B:")
matrix_B = read_matrix()
# Add matrices A and B
```

```
result_matrix = add_matrices(matrix_A, matrix_B)
# Print the result
print("\nResult of A + B:")
print_matrix(result_matrix)
sample input:
25
4 10
15 4
10 5
Output:
Matrix A:
Enter the matrix (2x2):
Matrix B:
Enter the matrix (2x2):
Result of A + B:
[17, 9]
[14, 15]
```

Question 5:-

Write a program that overloads the + operator so that it can add two objects of the class Fraction. Fraction can be considered of the for P/Q where P is the numerator and Q is the denominator Program:

Code 5:

```
from math import gcd
class Fraction:
  def __init__(self, numerator, denominator):
    self.numerator = numerator
    self.denominator = denominator
    self.simplify()
  def __add__(self, other):
    # Find the numerator and denominator of the result
    new_numerator = self.numerator * other.denominator + other.numerator * self.denominator
    new_denominator = self.denominator * other.denominator
    return Fraction(new_numerator, new_denominator)
  def simplify(self):
    # Simplify the fraction by dividing by the greatest common divisor
    common_divisor = gcd(self.numerator, self.denominator)
    self.numerator //= common_divisor
    self.denominator //= common_divisor
  def __str__(self):
    # Return a string representation of the fraction
    return f"{self.numerator}/{self.denominator}"
```

