# **Question 1:**

Number game between user and computer. The user starts by entering either 1 or 2 or 3 digits starting from 1 sequentially. The computer can return either 1 or 2 or 3 next digits in sequence, starting from the max number played by the user. User enters the next 1 or 2 or 3 next digits in sequence, starting from the max number played by the computer. Whoever reaches 20 first wins the game.

Note:

- the numbers should be in sequence starting from 1.

- minimum number user or computer should pick is at least 1 digit in sequence

- maximum number user or computer can pick only 3 digits in sequence

# Example 1:

Player: 1 2

Computer played: [3, 4]

Player: 5 6 7

Computer played: [8, 9]

Player: 10

Computer played: [11, 12, 13]

Player: 14 15

Computer played: [16, 17, 18]

Player: 19 20

Player Wins!!!

# Example 2:

Player: 1 Computer played: [2, 3] Player: 4 5 Computer played: [6, 7, 8] Player: 9 10 Computer played: [11] Player: 12 Computer played: [13] Player: 14 15 Computer played: [16] Player: 17 18 Computer played: [19, 20] Computer Wins!!! Solution: import random

```
def get_user_move(current_number):
```

"""Prompts the user for their move and ensures it's valid."""

while True:

try:

```
user_input = input("Your turn (enter 1 to 3 consecutive numbers): ")
```

user\_numbers = list(map(int, user\_input.split()))

# Validate that user picked between 1 to 3 numbers and they're sequential

```
if 1 <= len(user_numbers) <= 3 and all(user_numbers[i] == current_number + i + 1 for i in
range(len(user_numbers))):
```

```
return user_numbers
```

else:

print("Invalid input! Pick 1, 2, or 3 consecutive numbers in sequence.")

except ValueError:

print("Invalid input! Enter numbers separated by spaces.")

def get\_computer\_move(current\_number):

"""Computer picks between 1 to 3 numbers in sequence."""

# Randomly decide how many numbers to pick (1 to 3) without exceeding 20

num\_picks = random.randint(1, min(3, 20 - current\_number))

```
computer_numbers = [current_number + i + 1 for i in range(num_picks)]
print("Computer played:", computer_numbers)
return computer_numbers
```

```
def play_game():
```

```
print("Welcome to the Number Game! Reach 20 to win.")
```

```
current_number = 0
```

while current\_number < 20:

# User's turn

```
user_move = get_user_move(current_number)
```

```
current_number = user_move[-1] # Update the current number to the user's last pick
```

if current\_number >= 20:

```
print("You reached 20. You win!")
```

return

```
# Computer's turn
```

```
computer_move = get_computer_move(current_number)
```

```
current_number = computer_move[-1] # Update the current number to the computer's last pick
```

if current\_number >= 20:

```
print("Computer reached 20. Computer wins!")
```

return

```
# Start the game
```

play\_game()

#### Output:

Welcome to the Number Game! Reach 20 to win.

Your turn (enter 1 to 3 consecutive numbers): 1 Computer played: [2, 3] Your turn (enter 1 to 3 consecutive numbers): 4 Computer played: [5, 6] Your turn (enter 1 to 3 consecutive numbers): 7 Computer played: [8, 9, 10] Your turn (enter 1 to 3 consecutive numbers): 11 Computer played: [12] Your turn (enter 1 to 3 consecutive numbers): 13 Computer played: [14, 15, 16] Your turn (enter 1 to 3 consecutive numbers): 17 Computer played: [18, 19] Your turn (enter 1 to 3 consecutive numbers): 20 Your turn (enter 1 to 3 consecutive numbers): 20 Your turn (enter 1 to 3 consecutive numbers): 20

=======Second computer wins======

Welcome to the Number Game! Reach 20 to win.
Your turn (enter 1 to 3 consecutive numbers): 1
Computer played: [2]
Your turn (enter 1 to 3 consecutive numbers):
Invalid input! Pick 1, 2, or 3 consecutive numbers in sequence.
Your turn (enter 1 to 3 consecutive numbers): 3
Computer played: [4]
Your turn (enter 1 to 3 consecutive numbers): 5
Computer played: [6, 7]
Your turn (enter 1 to 3 consecutive numbers): 8
Computer played: [9, 10, 11]
Your turn (enter 1 to 3 consecutive numbers): 12

Computer played: [13, 14, 15] Your turn (enter 1 to 3 consecutive numbers): 16 Computer played: [17] Your turn (enter 1 to 3 consecutive numbers): 18 19 Computer played: [20] Computer reached 20. Computer wins!

## **Question 2:**

Develop a function called ncr(n,r) which computes r-combinations of n-distinct object . use this function to print pascal triangle, where number of rows is the input

### Solution:

```
def factorial(num):
  """Helper function to calculate the factorial of a number."""
  if num == 0 or num == 1:
     return 1
  result = 1
  for i in range(2, num + 1):
     result *=i
  return result
def ncr(n, r):
  """Computes the combination nCr (n choose r)."""
  return factorial(n) // (factorial(r) * factorial(n - r))
def print pascals triangle(rows):
  """Prints Pascal's Triangle up to the given number of rows."""
  for n in range(rows):
     # Print spaces to center-align the triangle
     print(" " * (rows - n), end="")
     # Compute each entry in row n
     for r in range(n + 1):
       print(ncr(n, r), end=" ")
     print() # Move to the next line after each row
```

# Example usage
num\_rows = int(input("Enter the number of rows for Pascal's Triangle: "))
print pascals triangle(num rows)

## **Output**:

Enter the number of rows for Pascal's Triangle: 7

```
1
11
121
1331
14641
15101051
1615201561
```

### **Question 3:**

Read a list of n numbers during runtime. Write a Python program to print the repeated elements with frequency count in a list.

Example :

Input:- [ 2,1,2,3,4,5,1,3,6,2,3,4] Output:-Element 2 has come 3 times Element 1 has come 2 times Element 3 has come 2 times Element 4 has come 2 times Element 1 has come 1 times Element 6 has come 1 times

### Solution:

from collections import Counter

# Input list from user

n = int(input("Enter the number of elements in the list: "))

input\_list = []

print("Enter the elements:")

for \_ in range(n):

element = int(input())

```
input_list.append(element)
```

# Count frequency of each element

frequency = Counter(input\_list)

# Display the repeated elements with their counts
print("Repeated elements with their frequency:")
for element, count in frequency.items():
 print(f"Element {element} has come {count} times")

## **Output**:

Enter the number of elements in the list: 8

Enter the elements:

1
 2
 3
 2
 4
 5
 3
 2
 Repeated elements with their frequency:
 Element 1 has come 1 times
 Element 2 has come 3 times
 Element 3 has come 2 times
 Element 4 has come 1 times
 Element 5 has come 1 times

# **Question 4:-**

Develop a python code to read matric A of order 2X2 and Matrix B of order 2X2 from a file and perform the addition of Matrices A & B and Print the results.

## Solution:

#create matrices.txt file with below matrix

# Matrix A 12 34 # Matrix B 56 78 **#RUN THE BELOW CODE** def read matrix(file, start line): ""Reads a 2x2 matrix from the file starting from a specific line.""" matrix = [] for i in range(start line, start line + 2): row = list(map(int, file[i].strip().split())) matrix.append(row) return matrix def add matrices(matrix a, matrix b): ""Adds two 2x2 matrices and returns the resulting matrix.""" result = [] for i in range(2): row = []for j in range(2): row.append(matrix\_a[i][j] + matrix\_b[i][j]) result.append(row)

#### return result

```
# Read the matrices from the file
```

```
with open("matrices.txt", "r") as file:
    lines = file.readlines()
    matrix_a = read_matrix(lines, 0) # Read Matrix A starting at line 0
    matrix_b = read_matrix(lines, 3) # Read Matrix B starting at line 3
```

# Perform matrix addition

result\_matrix = add\_matrices(matrix\_a, matrix\_b)

# Print the result

```
print("Resultant Matrix (A + B):")
```

for row in result\_matrix:

print(row)

#### **Output:**

#### **Resultant Matrix (A + B):**

[6, 8]

[10, 12]

#### **Question 5:-**

Write a program that overloads the + operator so that it can add two objects of the class Fraction.

Fraction can be considered of the for P/Q where P is the numerator and Q is the denominator

### Solution:

from math import gcd

class Fraction:

def \_\_init\_\_(self, numerator, denominator):

```
if denominator == 0:
```

raise ValueError("Denominator cannot be zero")
self.numerator = numerator
self.denominator = denominator
self.simplify()

def simplify(self):

common\_divisor = gcd(self.numerator, self.denominator)

self.numerator //= common\_divisor

self.denominator //= common\_divisor

def \_\_add\_\_(self, other):

if isinstance(other, Fraction):

```
new_numerator = (self.numerator * other.denominator) + (other.numerator *
self.denominator)
```

new denominator = self.denominator \* other.denominator

return Fraction(new numerator, new denominator)

return NotImplemented

def \_\_str\_\_(self):

return f"{self.numerator}/{self.denominator}"

# Example usage

fraction1 = Fraction(3, 2)

fraction2 = Fraction(3, 1)

result = fraction1 + fraction2
print("Sum:", result)

### Output:

Sum: 9/2